

ORDINANCE NO 14-747

AN ORDINANCE OF THE CITY COUNCIL OF THE CITY OF HUMBLE, TEXAS, AMENDING THE CODE OF ORDINANCES OF THE CITY OF HUMBLE BY AMENDING CHAPTER 8 AMUSEMENTS AND ENTERTAINMENT BY ADDING A NEW ARTICLE V REGULATION OF GAME ROOMS AND AMUSEMENT REDEMPTION MACHINES, REGULATING GAME ROOMS AND AMUSEMENT REDEMPTION MACHINES; REQUIRING CITY LICENSING OF GAME ROOMS, SETTING FORTH A PENALTY, PROVIDING FOR SEVERABILITY AND CONTAINING OTHER PROVISIONS RELATED TO THE SUBJECT MATTER.

WHEREAS, the City Council of the City of Humble, Texas, ("City") recognizes that unregulated operation of game rooms and amusement redemption machines contribute to inappropriate and illegal activities which may include gambling, fraud, truancy, disorderly conduct and use of controlled substances, and

WHEREAS, the City is a home rule municipality that is duly authorized under the Texas Constitution, the laws of the state of Texas as well as pursuant to Sections 215 074, 215 075 and 217 042 Texas Local Government Code to address the negative effects of game rooms and amusement redemption machines in the manner set forth below; and

WHEREAS, Harris County is authorized to regulate game rooms pursuant to Subchapter E of Chapter 234 Texas Local Government Code and has adopted regulations pursuant to this statutory authorization, and

WHEREAS, City recognizes and desires through adoption of this ordinance to complement these regulations adopted by Harris County and to further the City's interest in protecting the health, safety and welfare of its citizens, and

WHEREAS, the City Council has determined and does hereby now declare that the adoption of this ordinance is necessary to the health, safety and general welfare of the inhabitants of the City and to persons frequenting game rooms and using amusement redemption machines within the City, now therefore

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF HUMBLE, TEXAS

Section 1. That the facts and recitations set forth in the preamble of this ordinance are hereby declared true and correct.